



St Joseph's Catholic Primary School - Computing Overview

	Digital Literacy	Computer Science	Information Technology
Reception	Technology and Me: making sense of and explore the technology around us My Online Life: age-appropriate online safety based on UKCCIS: 'Education for a Connected World Framework'.	Robots: a first taste of computational thinking and coding	Pretty Pictures*: learning how to take photos, record video and record audio to document their learning and ideas
Year 1	Modern Tales: learning to navigate the rules of online safety and communication My Online Life: age-appropriate online safety based on UKCCIS: 'Education for a Connected World Framework'.	What is a Computer? See the inner working of a computer and build our own	Mini-Beat Hunt*: using technology to gather and present information to classify mini-beasts
Year 2	Online Buddies: learning about the do's and don'ts of communicating of the internet My Online Life: age-appropriate online safety based on UKCCIS: 'Education for a Connected World Framework'.	Code a Story*: using visual coding to create an animated story	Story Land: creating an audiobook to publish online
Year 3	Online Detectives: mastering the art of advanced internet searching My Online Life: age-appropriate online safety based on UKCCIS: 'Education for a Connected World Framework'.	Dancing Robots*: using more advanced coding to creative an interactive game	Rainforests*: exploring rainforests through Virtual Reality

Year 4	Fake or Real? identifying fake news My Online Life: age-appropriate online safety based on UKCCIS: 'Education for a Connected World Framework'.	Games Designer*: learning all about the career of games designer - playing games, writing reviews and designing and creating a prototype of their own game	Dinosaurs*: learning filming techniques and storytelling skills
Year 5	YouTuber: creating a video blog My Online Life: age-appropriate online safety based on UKCCIS: 'Education for a Connected World Framework'.	Web Designer*: learning about the history of the web, basic HTML, how to create their own graphics and how to publish their own website	Making AR Games*: designing and creating a game involving augmented reality
Year 6	Online Safety Dilemmas: becoming online safety ambassadors My Online Life: age-appropriate online safety based on UKCCIS: 'Education for a Connected World Framework'.	VR Worlds*: building a virtual reality world	Crossy Roads*: creating an app using visual coding

^{*}Teaching supported by Knowsley CLC specialist teachers